

Art Appreciation

1. Art History: Ancient through Contemporary
2. Color Theory
3. 2D Design
4. 3D Design

COURSE: Art Appreciation	GRADE(S): 9
UNIT: 3D Design	

<p>NATIONAL STANDARDS:</p> <ol style="list-style-type: none"> 1. Understanding and applying media, techniques, and processes 2. Using knowledge of structures and functions 3. Choosing and evaluating a range of subject matter, symbols, and ideas 4. Understanding the visual arts in relation to history and cultures 5. Reflecting upon and assessing the characteristics and merits of their work and the work of others 6. Making connections between visual arts and other disciplines

<p>STATE STANDARDS:</p> <ol style="list-style-type: none"> 9.1 Producing , Performing and Exhibiting the Arts and Humanities 9.2 Historical and Cultural Contexts 9.3 Critical Response to the Arts and Humanities 9.4 Aesthetic Responses to the Arts and Humanities 	<p>UNIT OBJECTIVES:</p> <ol style="list-style-type: none"> (A) Apply the Elements and Principles of design (B) Assemble sculptures of certain media through proper technique (C) Evaluate and respond to historical and cultural examples of 3-dimensional works (D) Comprehend and apply terminology: Additive, Subtractive, Relief, 3-Dimensional (E) Demonstrate the use of sketches in relationship to final composition
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<p>ACTIVITIES: Students will:</p> <ol style="list-style-type: none"> (A) Assemble a 3-dimensional form through manipulation of materials using the elements and principles of design (B) View and critique various art historical periods and cultures including and not limited to Paleolithic, Neolithic, Ancient Greece, Renaissance, African, Japanese, and Contemporary. <p>RESOURCES:</p> <ul style="list-style-type: none"> - Vocabulary terms: Realism, Abstract, Mixed Media, Installation, Mobile - Books - Visual examples of artist work (virtual, poster, etc.) 	<p>ASSESSMENTS:</p> <ol style="list-style-type: none"> (A) Participation (B) Completion of assignments (C) Self-Critique (D) Critique of various artworks (E) Application of the elements and principles of design (F) Completion of sketchbook <p>REMEDIATION:</p> <ul style="list-style-type: none"> - Redesign in another technique to result in the same mastery <p>ENRICHMENT:</p> <ul style="list-style-type: none"> - Assembly ready-made sculptures
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COURSE: Art Appreciation	GRADE(S): 9
UNIT: Art History-Ancient through Contemporary	

<p>NATIONAL STANDARDS:</p> <ol style="list-style-type: none"> 1. Understanding and applying media, techniques, and processes 2. Using knowledge of structures and functions 3. Choosing and evaluating a range of subject matter, symbols, and ideas 4. Understanding the visual arts in relation to history and cultures 5. Reflecting upon and assessing the characteristics and merits of their work and the work of others 6. Making connections between visual arts and other disciplines

<p>STATE STANDARDS:</p> <ol style="list-style-type: none"> 9.1 Producing , Performing and Exhibiting the Arts and Humanities 9.2 Historical and Cultural Contexts 9.3 Critical Response to the Arts and Humanities 9.4 Aesthetic Responses to the Arts and Humanities 	<p>UNIT OBJECTIVES:</p> <ol style="list-style-type: none"> (A) Demonstrate a knowledge of the difference between two-dimensional and three-dimensional art (B) Define the elements and principles of design (C) Recognize the use of the elements and principles of design in a work of art (D) Analyze a work of art through art criticism: describe, analyze, interpret and value (E) Explain the effect of society and cultures on a work of art (F) Distinguish differences between the art historical time periods including but not limited to Paleolithic Art, Renaissance Art, Impressionism, Surrealism, Pop Art, and Street Art
<p>ACTIVITIES:</p> <p>Students will:</p> <ol style="list-style-type: none"> (A) Develop critical skills in the understanding of various artists, styles and time periods through comparing and contrasting (B) Produce several finished works of art based on the knowledge and understanding of each time period <p>RESOURCES:</p> <ul style="list-style-type: none"> - www.artcyclopedia.com 	<p>ASSESSMENTS:</p> <ol style="list-style-type: none"> (A) Participation (B) Critiques (C) Worksheets (D) Completion of assignments (E) Tests and quizzes <p>REMEDIATION:</p> <ul style="list-style-type: none"> - Choose a favorite time period and create a new work of art based upon that time <p>ENRICHMENT:</p> <ul style="list-style-type: none"> - Create a visual culture page based upon the individual time periods. Include clothing, transportation, architecture, literature, music and various artworks.

COURSE: Art Appreciation	GRADE(S): 9
UNIT: Color Theory	

<p>NATIONAL STANDARDS:</p> <ol style="list-style-type: none"> 1. Understanding and applying media, techniques, and processes 2. Using knowledge of structures and functions 3. Choosing and evaluating a range of subject matter, symbols, and ideas 4. Understanding the visual arts in relation to history and cultures 5. Reflecting upon and assessing the characteristics and merits of their work and the work of others 6. Making connections between visual arts and other disciplines

<p>STATE STANDARDS:</p> <ol style="list-style-type: none"> 9.1 Producing , Performing and Exhibiting the Arts and Humanities 9.2 Historical and Cultural Contexts 9.3 Critical Response to the Arts and Humanities 9.4 Aesthetic Responses to the Arts and Humanities 	<p>UNIT OBJECTIVES:</p> <ol style="list-style-type: none"> (A) Applying design strategies to a two-dimensional work of art (B) Constructing a graphic organizer to comprehend color theory by arranging the primary, secondary and tertiary colors (C) Assembling color schemes through a two-dimensional or three-dimensional work of art (D) Comprehension of terminology: color schemes, monochromatic, achromatic, analogous, cool colors, warm colors
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<p>ACTIVITIES: Students will:</p> <ol style="list-style-type: none"> (A) Produce an original work of art based on knowledge of color theory and techniques (B) View and critique artists such as: Seurat, Monet, Miro, Rivera, Vasarely, Munch, Kandinsky, Thiebaud, Albers, Warhol, Picasso <p>RESOURCES:</p> <ul style="list-style-type: none"> - www.colormatters.com - Books - Visual examples of artist work (virtual, poster, etc.) 	<p>ASSESSMENTS:</p> <ol style="list-style-type: none"> (A) Participation (B) Completion of assignments (C) Technical skill and craftsmanship (D) Critique of artworks <p>REMEDATION:</p> <ul style="list-style-type: none"> - Paint additional ideas using specific color schemes <p>ENRICHMENT:</p> <ul style="list-style-type: none"> - Copy master artists and/or contemporary artists
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COURSE: Art Appreciation	GRADE(S): 9
UNIT: 2D Design	

<p>NATIONAL STANDARDS:</p> <ol style="list-style-type: none"> 1. Understanding and applying media, techniques, and processes 2. Using knowledge of structures and functions 3. Choosing and evaluating a range of subject matter, symbols, and ideas 4. Understanding the visual arts in relation to history and cultures 5. Reflecting upon and assessing the characteristics and merits of their work and the work of others 6. Making connections between visual arts and other disciplines

<p>STATE STANDARDS:</p> <ol style="list-style-type: none"> 9.1 Producing , Performing and Exhibiting the Arts and Humanities 9.2 Historical and Cultural Contexts 9.3 Critical Response to the Arts and Humanities 9.4 Aesthetic Responses to the Arts and Humanities 	<p>UNIT OBJECTIVES:</p> <ol style="list-style-type: none"> (A) Apply the elements and principles of design (B) Demonstrate painting techniques and know how to identify them in works of art (C) Explore a variety of media and be able to execute artworks using different mediums (D) Assembling printing plates with various materials to present a signed series of a single print (E) Design a layout incorporating typeface (F) Explore a variety of media and be able to execute artworks using different mediums
<p>ACTIVITIES:</p> <p>Students will:</p> <ol style="list-style-type: none"> (A) Produce artworks such as portraits, still life, perspective renderings, landscapes (B) Produce artworks based on comprehension of elements and principles of design and media (C) Redesign an existing ad campaign for a current popular product (D) Design an original illustration reflecting various media and social issues through the use of the elements and principles of design (E) View and critique works of artists such as M. C. Escher, Barbra Kruger, Andrew Wyeth, Hans Hoffman, Vincent van Gogh, Leonard di Vinci, Frida Kahlo, Durer, Warhol, Rauschenburg, Toulouse-Lautrec, Japanese woodblocks <p>RESOURCES:</p> <ul style="list-style-type: none"> - Possible mediums include pencil, charcoal, pastels, oil pastels, watercolor, acrylics and mixed media - Books - Visual examples of artist work (virtual, poster, etc.) 	<p>ASSESSMENTS:</p> <ol style="list-style-type: none"> (A) Participation (B) Completion of assignments (C) Self-critique of the personal meaning in their work (D) Technical skill and craftsmanship <p>REMIEDIATION:</p> <ul style="list-style-type: none"> - Choose an artist who has mastered the subject matter and duplicate his/her work <p>ENRICHMENT:</p> <ul style="list-style-type: none"> - Create a sketchbook of perspective renderings or painting techniques - Share printing blocks with other students or create multiple color runs with multiple images - Look at advertising and the media, write a short paper on how it affects us and our buying habits